



## CARE OF YOUR POTTERY

Stoneware pottery is vitreous, that is, it has the properties of glass and is completely watertight. Our pottery is safe for use in microwave ovens, conventional ovens and (with care) in dishwashers.

## CLEANING

Your pottery will not be affected by any suitable household cleaners including: bleach, detergent and de-scalers. Because stoneware is very hard, it is likely that cutlery will eventually leave grey marks on the glaze. Use a gentle ceramic stovetop cleaner containing silica to remove the metal marks.

## SURFACE DAMAGE

Slight surface damage to the glaze, such as crazing or minor chipping, will NOT affect the vitreous seal. A chipped area can be smoothed with a fine abrasive-cleaner and will remain hygienic to use.

## HEATING and COOLING of your pottery

Pottery should be heated and cooled evenly to permit stress-free expansion and contraction. Pottery vessels will hold heat longer than metal vessels, conduct heat evenly, and are great to cook with, but they do not have the same thermal qualities as metal or Pyrex and will not withstand thermal shock. **Do not subject pottery to extreme or sudden temperature changes.** NEVER place pottery onto any direct source of heat, such as BBQ hotplates, stovetop elements or direct flame. NEVER directly place a hot pot directly into a refrigerator or freezer.

Knocks from inattentive use may cause cracks in your pottery that may not be noticed until the pot is heated, when expansion will often reveal impact cracks caused earlier in use. Cracked pottery is unhygienic and must not be used for food, vases may leak, etc.

Treat your pottery with care, like anything else you love, and it will last many years. However, since we have no control over how our products are used, no guarantee can be given.

## HANDCRAFTED POTTERY

There is something special about using handcrafted pottery. It makes your food taste better knowing that someone has put special care in designing and creating the piece just as you will be taking your time to prepare and make the food when you use the piece.

